Scope

* My users must be able to roll the dice and move around the board.
* My users must be able to buy properties which they land on and can afford.
* My program must have a jail function which can put people in jail and charge them to get out of jail.
* My program must allow the users to buy houses and hotels while calculating the new rent cost due to these upgrades.
* My program should have a automated interacting board which gives the active player money when they pass go and charges them when they land on super tax or income tax, while also having a function free parking system.
* My program must have a chance and community chest system where users collect cards when they land on the tiles and then perform the function instructed by the card.
* My program must be able to add up how many train stations are owned by a user then calculate the rent with this.
* My program must only allow users to buy houses/hotels when they own the entire street.